

Bachelor of Engineering Technology





Domestic fee: \$26,496

International fee: \$70,200



Location

- Dunedin Campus
- 10 month full-time / 18-20 month part-time distance learning option available through Capable NZ for those with existing knowledge and skills due to practical experience in engineering.

Duration Three years full-time; part-time options

Delivery On campus with a significant industry-based project to help you gain workplace

experience

Credits 360 Level 7

Start Dunedin: February or July (part-time only)

Capable NZ: Monthly

Apply Now

Mechanical Engineering. Civil Engineering. Electrical Engineering.

Are you a hands-on kind of person who enjoys planning and problem-solving?

Use those strengths to help shape your future within the Engineering industry.

Engineering Technologists are in high demand around the world for their skills and experience in combining engineering theory with the applied and practical components required in a range of industries. With hard work and a responsible attitude, you could set your sights on project management or consultancy roles in your particular fields.

Gain skills in management, economics, communications, problem-solving and critical thinking, while developing a deep understanding of the principles and practical application of modern technology in your area of specialisation. During the third year, you will have the opportunity to participate in a significant industry-based project in order to gain experience within the workplace.

This programme is a collaboration between the New Zealand Metro Polytechnics. The Civil and Mechanical specialisations are fully accredited under the <u>Sydney Accord of the International Engineering Alliance</u>, and the Electrical specialisation has provisional accreditation. This means they are recognised internationally by other accord signatory countries.

Engineering career opportunities Skills you'll gain You will study Your workload Entry requirements Want to study while working? Student loans/allowances Apply Now

